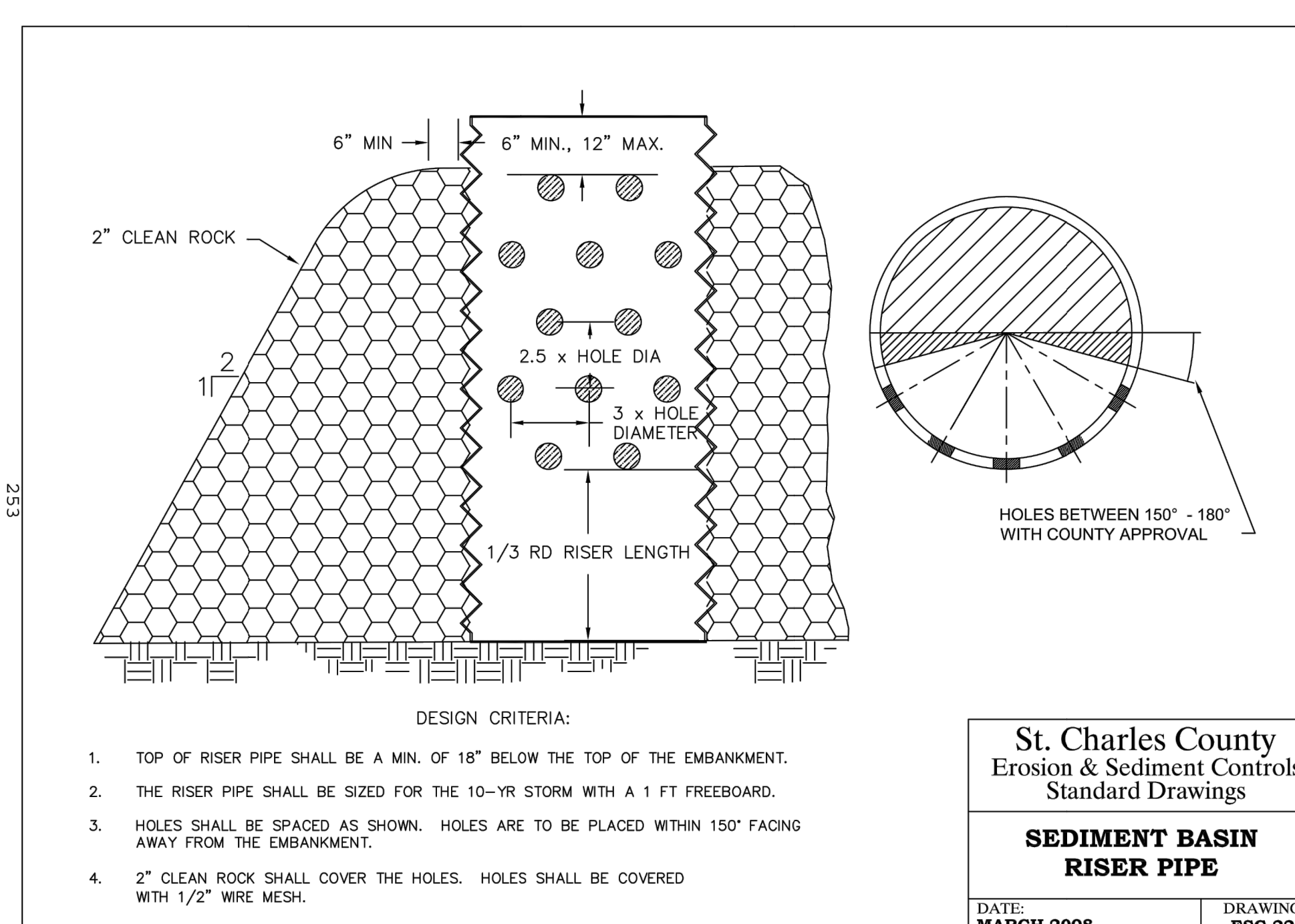
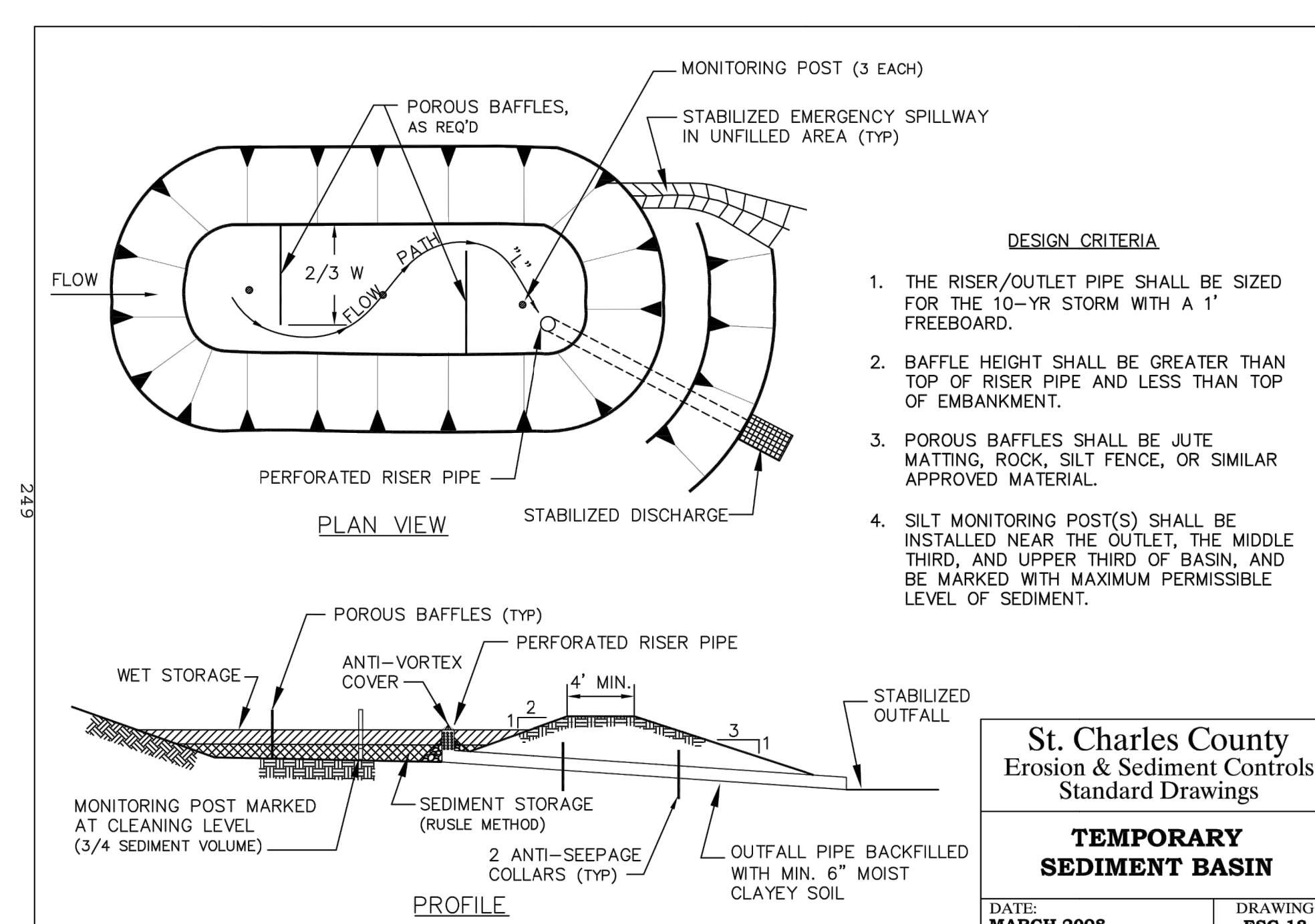
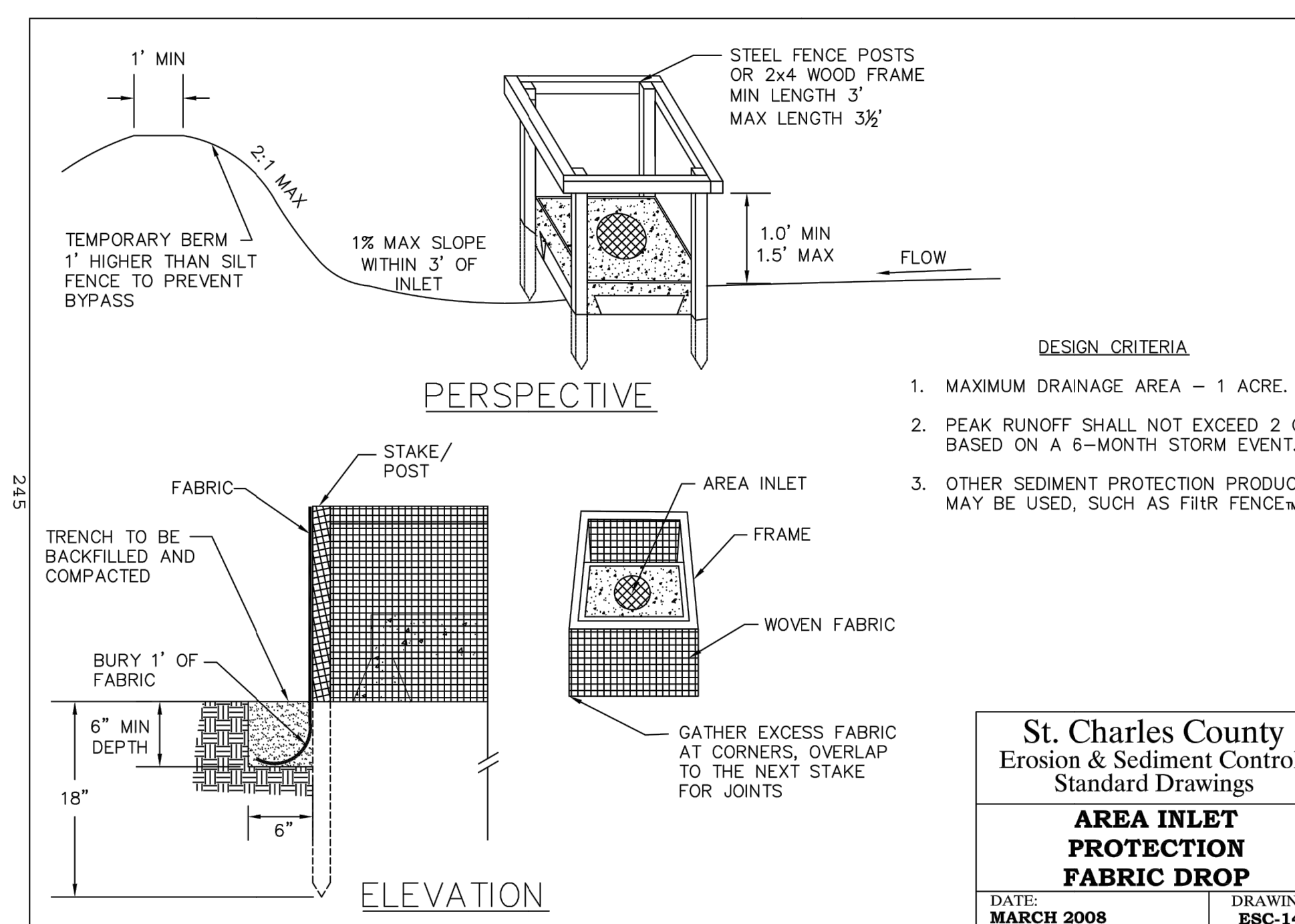
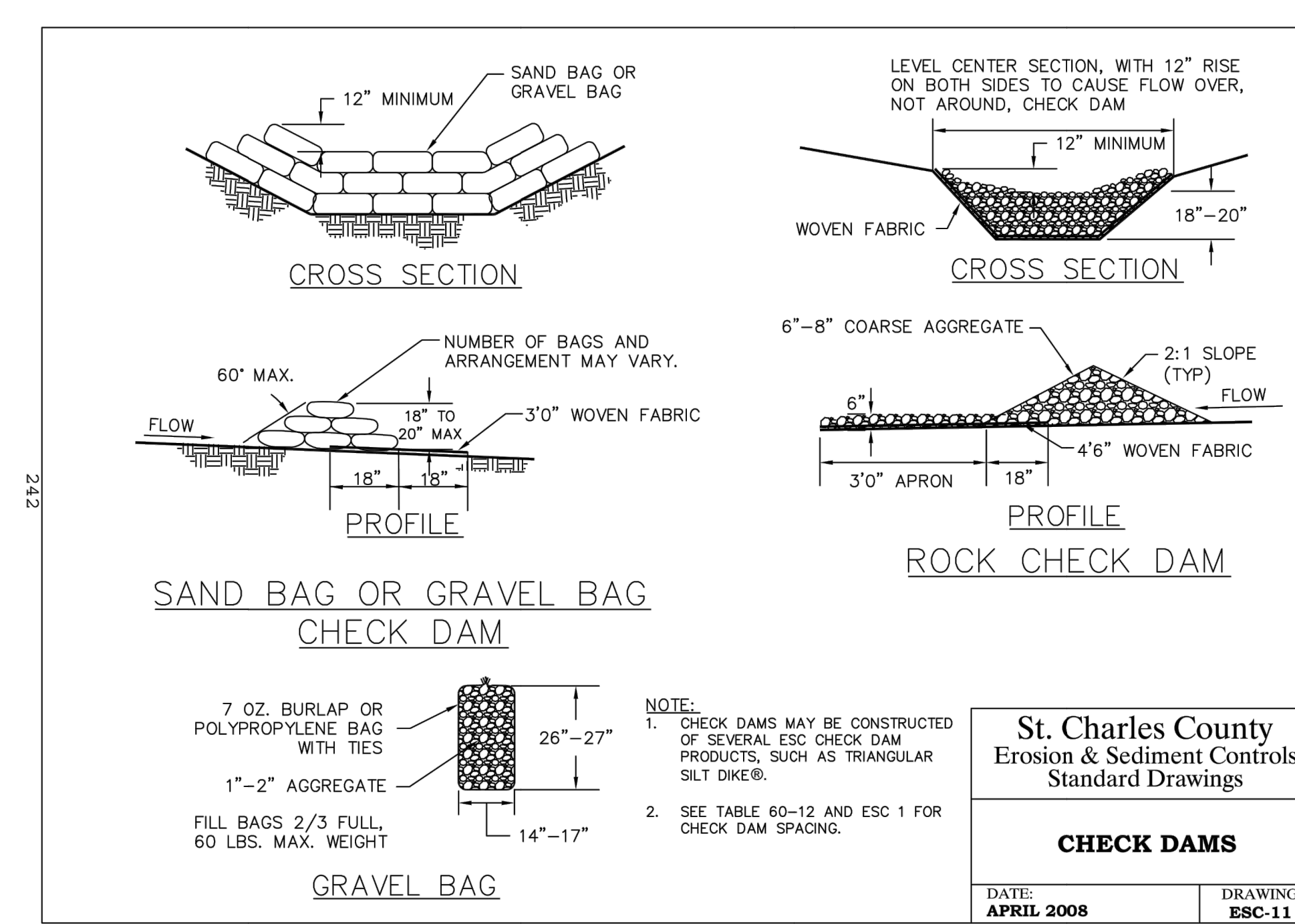
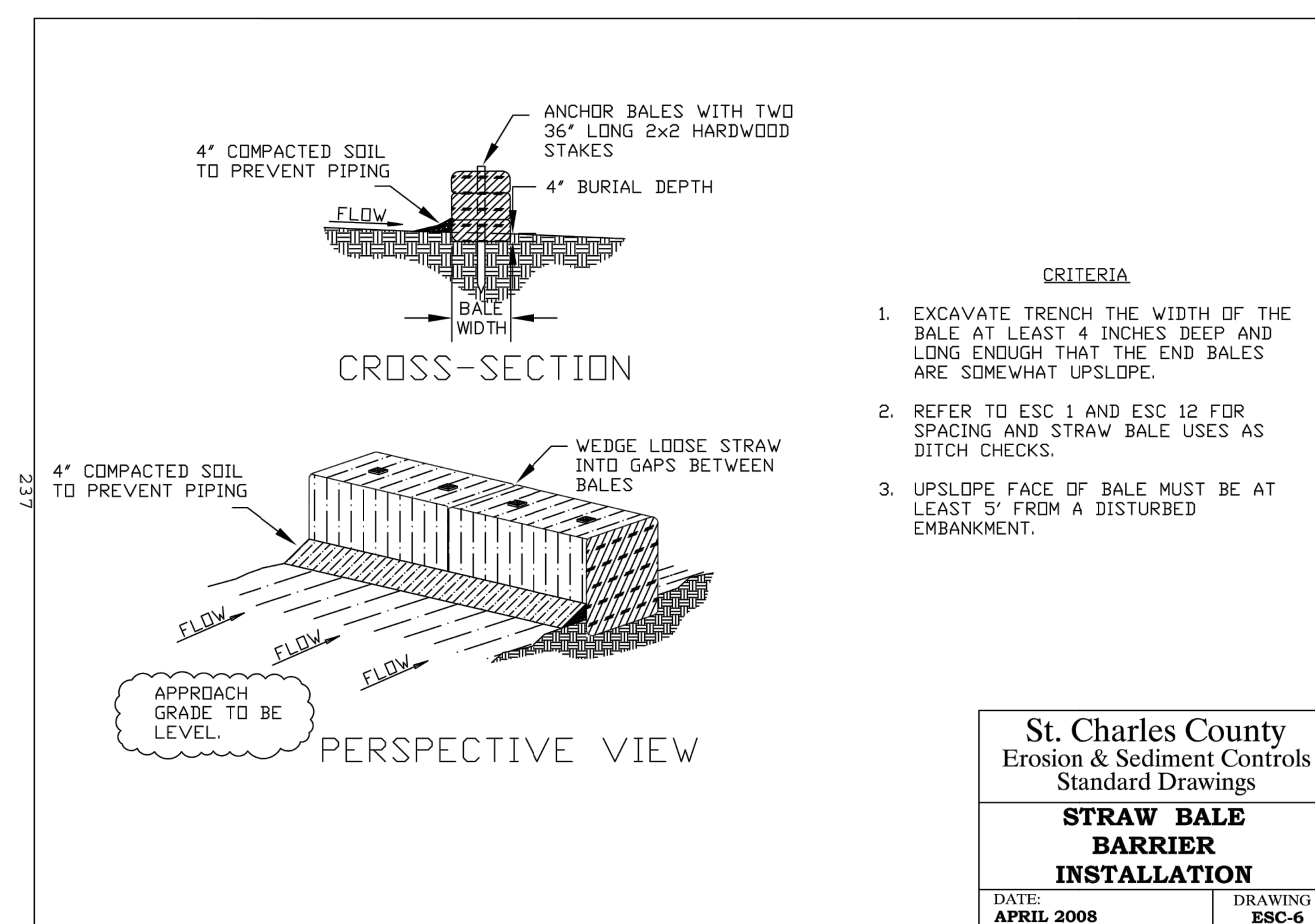
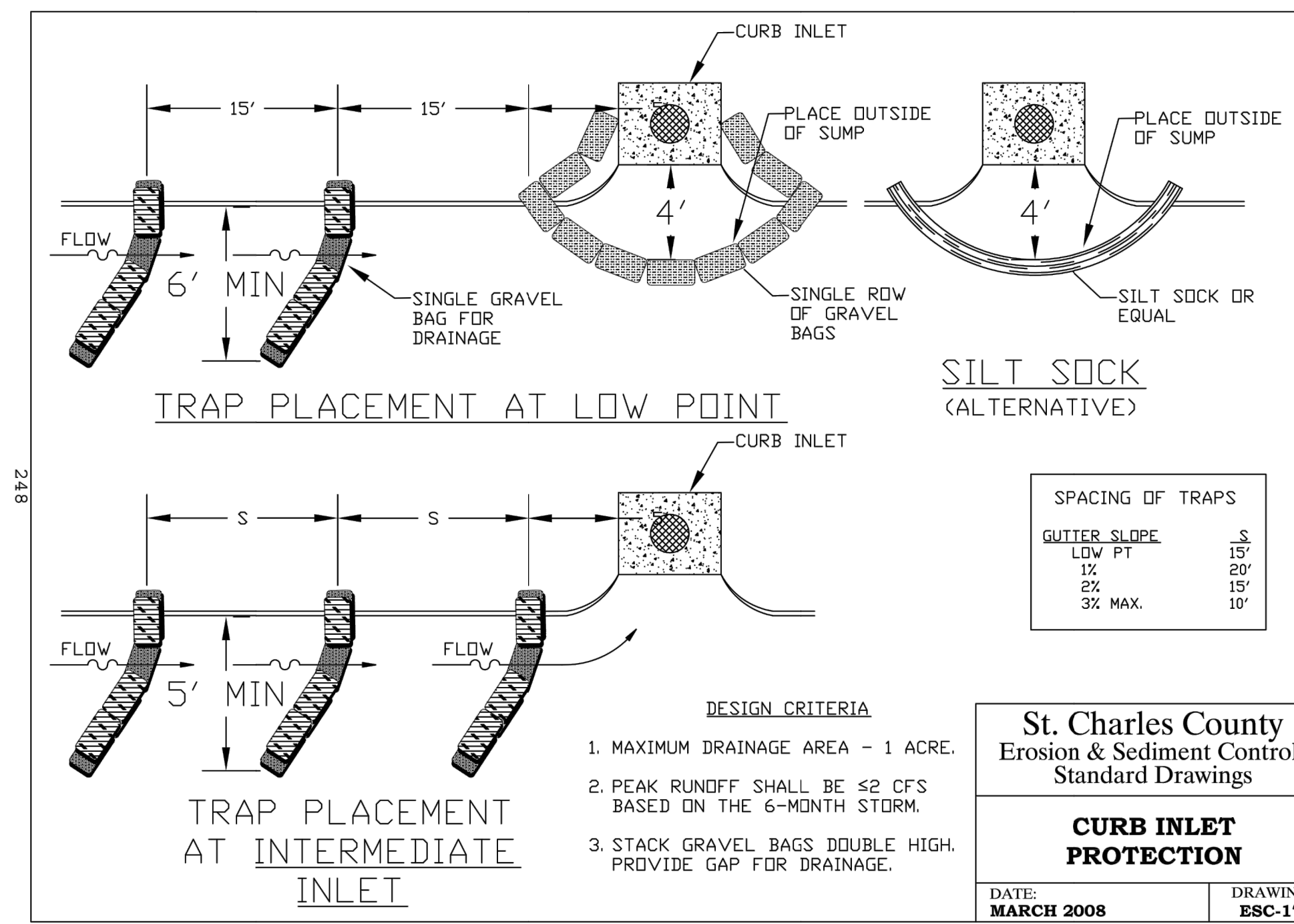
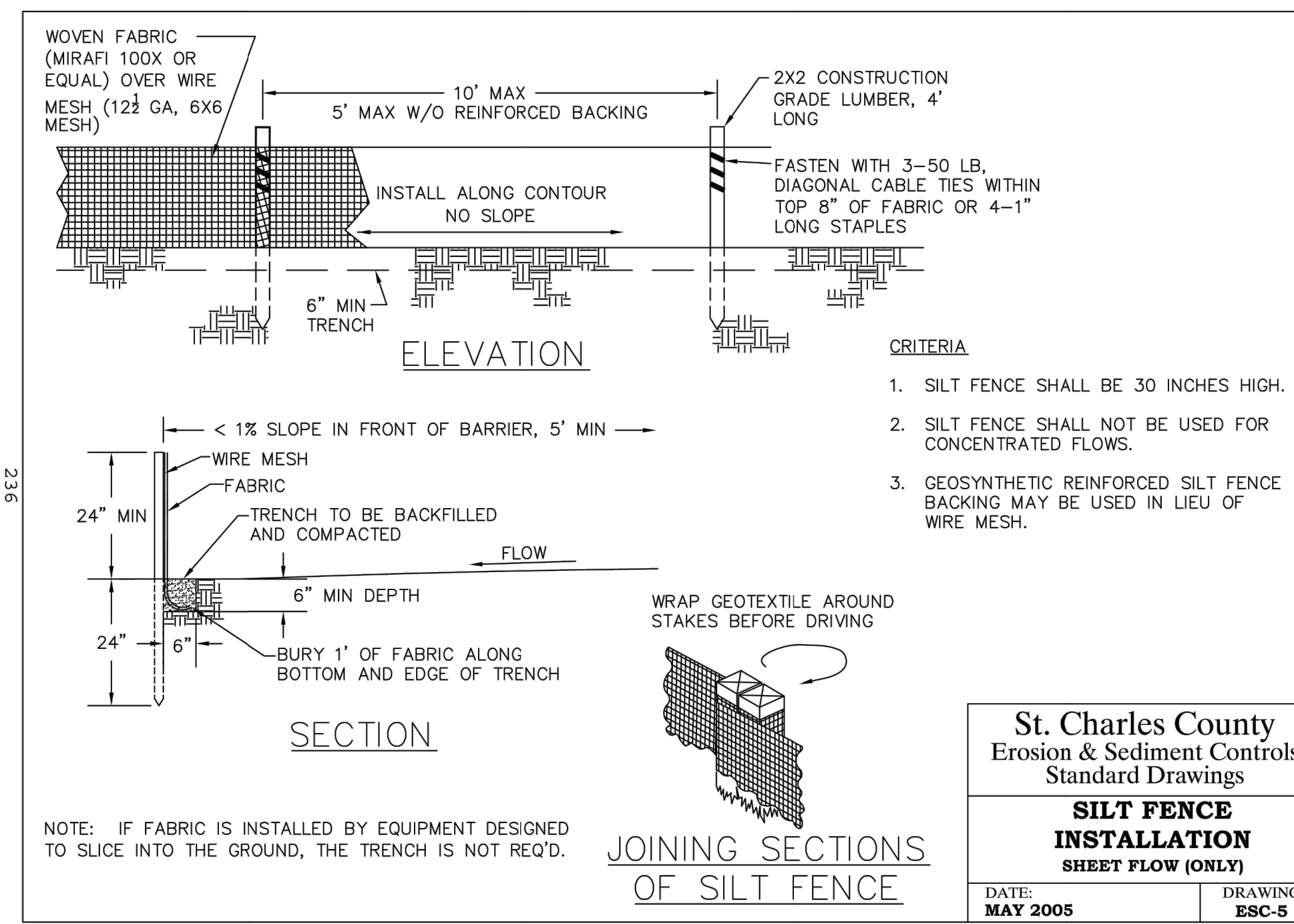


NOTE:
A SPECIAL USE PERMIT IS REQ'D FOR THE ENTRANCE.

DESIGN NOTES:
1. DIVERT ALL RUNOFF TO A SEDIMENTATION CONTROL DEVICE.
2. PROVIDE WATER SUPPLY FOR WASHDOWN.

St. Charles County Erosion & Sediment Controls Standard Drawings
CONSTRUCTION TRAFFIC WASH-OFF PAD
DATE: APRIL 2008 DRAWING: ESC-4



proposed prior to planting, as recommended by an agronomist, competent nursery company, or refer to NRCS MOFOTG Code 340 (Cover Crop) in Appendix D.

For channels, embankments, and slopes of 4:1 or steeper, seeding shall be a mixture of K31 fescue and rye at a rate of 400 pounds per acre.

Table 60-7 Temporary Fall Seeding

Plant Species	Rate ¹ (lb/acre)	Seeding Times
Side-Oats	65	8/16 - 9/30
Winter Rye	50	8/01 - 10/15
Winter Wheat	60	8/01 - 10/15
Orchard Grass	120	8/01 - 10/15
Perennial Ryegrass	80	8/01 - 10/15
Tall Fescue, Smooth Bromo	80	8/01 - 10/15
K-31 Fescue	120	9/01 - 11/15
Ladino Clover	2 ²	8/15 - 9/15
Crimson Clover	6 ²	8/15 - 9/15
Orchard Grass and Oats or Rye	15 ² / 40 ²	8/15 - 9/15

¹If using aerial seeding or other broadcast method to apply seed without rolling or culti-packing, increase seeding rates by 50 percent.
²Pure live seed (PLS)

Table 60-8 Temporary Spring Seeding

Plant Species	Rate ¹ (lb/acre)	Seeding Dates
Winter Rye	50	3/15 - 5/31
Spring Oats	65	3/15 - 5/31
Annual Ryegrass	4 ²	3/15 - 6/15
Sudangrass	16 ²	4/15 - 6/15
K-31 Fescue	30 ²	3/15 - 5/31
Red Clover & Oats	2 ² / 30 ²	3/15 - 5/31

¹If using aerial seeding or other broadcast method to apply seed without rolling or culti-packing, increase seeding rates by 50 percent.
²Pure live seed (PLS)

DETAILS NOTE:
DETAILS SHOWN FOR THE CONVENIENCE OF THE CONTRACTOR AND ARE FOR REFERENCE ONLY. ALL CONSTRUCTION SHALL BE IN ACCORDANCE WITH THE ST. CHARLES COUNTY DESIGN CRITERIA FOR THE PREPARATION OF IMPROVEMENT PLANS, DATED JANUARY 2019, OR CURRENT EDITION.
CONTRACTOR RESPONSIBLE FOR OBTAINING CURRENT SPECIFICATIONS & DETAILS.